A Unified Analysis of Structured Sonar-terrain Data using Bayesian Functional Mixed Models

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Abstract

Sonar emits pulses of sound and uses the reflected echoes to gain information about target objects. It offers a low cost, complementary sensing modality for small robotic platforms. While existing analytical approaches often assume independence across echoes, real sonar data can have more complicated structures due to device setup or experimental design. In this paper, we consider sonar echo data collected from multiple terrain substrates with a dual-channel sonar head. Our goals are to identify the differential sonar responses to terrains and study the effectiveness of this dualchannel design in discriminating targets. We describe a unified analytical framework that achieves these goals rigorously, simultaneously, and automatically. The analysis was done by treating the echo envelope signals as functional responses and the terrain/channel information as covariates in a functional regression setting. We adopt functional mixed models that facilitate the estimation of terrain and channel effects while capturing the complex hierarchical structure in data. This unified analytical framework incorporates both Gaussian models and robust models. We fit the models using a full Bayesian approach, which enables us to perform multiple inferential tasks under the same modeling framework, including selecting models, estimating the effects of interest, identifying significant local regions, discriminating terrain types, and describing the discriminatory power of local regions. Our analysis of the sonar-terrain data identifies time regions that reflect differential sonar responses to terrains. The discriminant analysis suggests that a multi- or dual-channel design achieves target identification performance comparable with or better than a single-channel design.

Keywords: Echo data; Acoustic data; Functional regression; Bayesian methods; Mixed effects model; Discriminant analysis; Wavelets.

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1 Introduction

Sonar (Sound Navigation and Ranging) is a technique that uses sound propagation to detect, localize, and identify objects for purposes such as navigation. An active sonar system transmits acoustic waves with a known time waveform and receives the echoes reflected by obstacles. During propagation and reflection, the transmitted waves will be transformed due to physical effects such as propagation delays, frequency-dependent attenuation, frequency-shifts, and the addition of noise. These modifications are captured in the received echoes and can be used to infer the characteristics of the targets (Le Chevalier, 2002) and the propagation channel. In complex, natural environments, an echo signal often consists of reflected waveforms from numerous scatterers that are distributed in space (e.g., tree leaves, rocks), thus can be non-stationary, non-Gaussian, and highly stochastic (Müller and Kuc, 2000; Yovel et al., 2008). This makes identification and navigation with over-simplified physical models unrealistic. Statistical approaches are therefore highly desirable in order to study sonar responses to targets, and extract useful information about the environment (Robertson, 1996; Vicente Martinez Diaz, n.d.).

In a study that investigates echoes in natural environments, a sonar device was used to collect echoes from three types of terrain substrates: grass, sand, and a simulated tropical rainforest floor. The experiment was carried out by collecting echoes over multiple locations within each terrain substrate, producing multiple sonar "footprints". Each footprint contains a group of repeatedly measured echoes from a fixed location. Additionally, the sonar device has two built-in channels, each resulting in echoes with a different *carrier frequency* (the center frequency of the emitted waveforms). Therefore each echo measurement gives two echoes, one from each channel. This produces an acoustic dataset consisting of echo signals measured from two channels, multiple footprints, and over three terrain substrates. Based on this data, several scientific questions need to be investigated: (1) Can we identify the "echo signatures" of different terrain substrates, i.e., regions of the echoes that are different across terrains? (2) What are the systematic differences between the two channels? (3) Does the dual-channel design result in better performance than a single channel design in terms of identifying terrain substrates? Addressing these questions requires rigorous statistical analysis that not only characterizes the relationships between the echo data and

the variables of interest, but also takes into account the complex data structures such as the hierarchical structure caused by measuring echoes by footprints.

In ultrasonic sensing, echolocation, and related fields, researchers have analyzed echo data to study their acoustic properties (Müller and Kuc, 2000), their relationships with targets (Phillip and Kristiansen, 2006; Yovel et al., 2009), and their variations across multiple measurements (Fahner et al., 2004). Most of these analyses are based on reducing the dimension of the echo signals by selecting features subjectively (Müller and Kuc, 2000; Kuc, 2001; Müller, 2003), or applying dimension reduction methods such as principal component analysis (Yovel et al., 2008). The features extracted are then used for different modeling purposes including classification (Bozma, 1994; Kleeman and Kuc, 1995; Kuc, 2001; Müller, 2003; Von Helversen, 2004; Yovel et al., 2008), clustering (Reyes Reyes et al., 2015), and analysis of variance (ANOVA) (Fahner et al., 2004).

While existing approaches were successful in solving a variety of problems, they may be inadequate or non-applicable to our analysis because of the following reasons. First, most existing approaches rely on pre-specified features extracted from the echo data, hence could miss important information not captured by these features. Second, most analyses assume independence across echo measurements and ignore important data structures such as clusters caused by footprints. Third, to our knowledge, no existing analyses can be used to identify local time regions of the echoes with differential responses to different targets. Fourth, while Müller and Kuc (2000) have pointed out that echoes from natural targets (e.g., foliages) could be non-Gaussian and non-stationary, no existing analyses explicitly take into account the non-Gaussianity and non-stationarity of the echo time series. Finally, existing approaches that study echo variations across multiple measurements, such as the ANOVA analysis in Fahner et al. (2004), are not suitable for terrain classification. Therefore to answer our questions, one needs to formulate separate models for the same dataset, which is inefficient and may cause difficulty in interpreting results.

To address these issues, we adopt a functional regression approach (Ramsay and Silverman, 1997; Morris, 2015) treating the *envelopes* of the echoes as functional responses and the different types of terrains and channels as covariates. The envelope of an echo signal is the boundary curve within which all amplitude values of the signal are contained, as seen from the black curves in Figure 1. Intuitively, the envelope can be considered as a "wrapper" that encloses a fast oscillating signal, capturing the low frequency fluctuations. The envelopes retain the target-specific information through capturing lower frequency am-



Figure 1: The upper and lower envelopes of an echo waveform.

plitude variations while removing the carrier frequency in echo, which makes it an ideal representation for echo data. In the sonar echo data, since the upper and the lower envelopes are always symmetric, we only consider the upper envelopes in our analysis.

We account for the intricate structure of the data using functional mixed models (FMMs). Guo (2002) appears to be the first to outline the mixed model framework for functional data. Morris and Carroll (2006) proposed a Gaussian process FMM under the Bayesian setup, and their approach was further extended by Zhu et al. (2011) to incorporate data with non-Gaussian behaviors. Despite its success in modeling various data structures (Morris et al., 2008; Davidson, 2009; Morris et al., 2011; Lancia et al., 2015), FMM has been primarily used to characterize the effects of covariates. It remains unclear how the FMM framework can be used to tackle all inferential challenges posed by the sonar-terrain analysis. In this paper, we provide an analytical approach that addresses all relevant inferential problems in sonar-terrain analysis rigorously, simultaneously, and automatically in a single unified framework. We adopt a fully Bayesian approach that provides convenient estimation of the terrain and channel effects, facilitates multiplicity-adjusted inference to flag interesting local regions, and naturally enables model selection and discriminant analysis.

Comparing with conventional approaches, the proposed framework brings several advantages to sonar analysis: (1) it models the entire envelope signal directly, providing a statistically principled alternative to existing analytical approaches based on pre-specified feature sets; (2) it is the first rigorous approach in echo data analysis that facilitates the identification of "signature regions" of different targets; (3) it accommodates nonstationarity as well as complex hierarchical structures in data, both of which have never been taken into account in previous echo data analysis; (4) it provides a Gaussian model as well as a robust model that is insensitive to outliers; and (5) it enables multiple inferential tasks including model selection, estimation, identification of regions, and discriminant analysis. With these benefits, our framework can serve as a rigorous, automated, and efficient analytic approach for non-stationary acoustic data and other engineering data with similar complexity. Acknowledging the success of functional regression in acoustics, Martinez et al. (2013) have applied Gaussian functional mixed models to analyze bat chirp syllables. However, their approach neither considers potential non-Gaussianity in data nor incorporates discrimination analysis, thus is more restrictive than our proposed approach.

In addition to the numerous benefits mentioned above, it is worth highlighting the contributions of this paper beyond existing works such as Zhu et al. (2011) and Zhu et al. (2012). First, unlike those existing works which focus on a specific model or approach, this paper proposes a rather different framework that integrates multiple models and analytical approaches. It addresses a wide scope of new questions beyond any specific models, including how to select between models with different assumptions, how to detect significant local regions using multiplicity-adjusted posterior inference, and how to assess multi-class classification outputs. None of the existing works cover all these components in such a comprehensive view. Second, to our knowledge, this is the first attempt to address sonar signal analysis from a functional data perspective. It represents a novel application of statistical methods in sonar engineering.

2 Overview of the Sonar-terrain Experiment and Data

In an experiment that studies the echo characteristics of different terrains, a dual frequency bistatic sonar head was used to capture echoes over three different terrain substrates. The sonar head consists of two transducers—a transmitter used to ensonify the environment and a receiver used to receive echoes. The receiver and transmitter were mounted on a portable stand so that the height of the sonar head was approximately 0.5 meter above the ground. The sonar head was adjusted to face the terrain substrate with a fixed angle, so that during each measurement, a specific patch (a footprint) of the substrate was ensonified and echoes were collected. Two transmitting/receiving channels were used in the transducers to ensonify the environment and capture the returned echoes, with the fundamental (central) carrier frequencies 25 kHz and 40 kHz respectively. The dual-channel design brings two potential advantages: (i) it collects data more efficiently—collecting the same amount of data only requires half of the time than a signal-channel sonar; (ii) the two channels allow more diverse sonar responses, leading to potentially more robust target identification performance. More details of the experimental setup are provided in Supplementary Material. In this experiment, the height of the sonar head (0.5 m) was set to represent the situation of a small autonomous vehicle, either airborne or terrestrial. For example, such sonar head can be mounted on platforms such as the Pioneer 3-DX ground robot or the DJI S900 hexacopter. Such vehicles are often operated in close proximity to terrain.

Echoes were collected over three different terrain substrates: grass, rainforest, and sand. The measurements were taken by footprints. At each footprint, a set of echoes were collected over a patch of the substrate; the sonar head was then reoriented or moved a few meters away to collect another set of echoes. The total area of an experimental substrate determines how many unique footprints we can measure. For grass and sand, a total of 40 footprints were taken, whereas for the rainforest substrate, only 29 footprints were taken due to the smaller area of the experimental field. Each footprint contains 40 echoes, 20 from each channel. This gives a total of 4360 echoes, with half of the measurements from the channel with carrier frequency 25 kHz and half from 40 kHz.

A number of preprocessing steps have been performed based on the raw echo signals, including: (1) truncation of the recorded ensonifying impulse and the echo tails beyond 3 meter, (2) bandpass filter around each center frequency to remove noise, and (3) envelope extraction via the Hilbert transform. The ensonifying impulse is the impulse caused by the transmitted waveform hence does not contain substrate information. Echo tails corresponding to a distance beyond the substrate range contain no information about the substrate thus can also be removed. The envelope of the echo signal captures the amplitude variation which is believed to be mainly influenced by the target properties, hence are extracted and treated as the final data to be analyzed. Since the echo signals are symmetric about zero, only the upper envelopes were considered. Figure 2 shows a preprocessed echo signal (in



Figure 2: Preprocessed echoes (in blue) and the extracted envelopes (in red).

gray color) superimposed with the extracted envelope (in black color) for two channels (row 1 vs. row 2) and the three terrain substrates (columns 1-3). Note that for each terrain, the signals from the two channels shown in the upper and lower rows in Figure 2 are a pair of echoes collected from the same measurement at the same footprint. We will treat the envelope signals as functional data and study their characteristics and their relationships with the terrain types and channels.

3 The Functional Mixed Models

In this section, we describe FMM for the sonar-terrain data and briefly review two model setups: the Gaussian functional mixed model (Gfmm) and the robust functional mixed model (Rfmm). Note that both Gfmm and Rfmm are not methodologically new. The general methods have been proposed by Morris and Carroll (2006) and Zhu et al. (2011); extensions and applications can be found in Zhu et al. (2012), Martinez et al. (2013), Lee and Morris (2016), among others. The purpose of this section is not to propose a brand new model, but to outline the FMMs in the context of sonar-terrain data analysis, with the goal of integrating them in the unified analytical framework in Section 4. Suppose that a total of M footprints are measured on A terrain substrates using two channels. Let $Y_{ij}(t)$ represent the envelope j in footprint i evaluated at time t, where $i = 1, \ldots, M, j = 1, \ldots, m_i$, and $t \in \mathcal{T}$. Let $v_{ija} = 1$ if $Y_{ij}(t)$ is obtained on terrain type a, $a = 1, \ldots, A$ and 0 otherwise; let $x_{ij} = 1$ if $Y_{ij}(t)$ is measured by channel 1, and $x_{ij} = -1$ if measured by channel 2. We associate the envelopes with the terrain type and channel information through a general functional mixed model (FMM):

$$Y_{ij}(t) = \sum_{a=1}^{A} v_{ija} G_a(t) + x_{ij} B(t) + U_i(t) + E_{ij}(t), \qquad (1)$$

where $G_a(t)$ represents the mean effect for terrain type a, B(t) represents the effect of two channels, $U_i(t)$ is a mean-zero random effect function capturing the footprint variability, and $E_{ij}(t)$ is a mean-zero residual error function capturing intra-footprint variability. One of our primary goals is to test for differences in $G_a(t) - G_{a'}(t)$ for two types of terrains a and a' in order to characterize differential sonar responses to terrains. Another goal is to test for differences between the two channels based on B(t). Additionally, given a group of echoes collected from a new footprint, denoted by $\mathbf{Y}^s(t) = \{Y_1^s(t), \ldots, Y_w^s(t)\}$, we are interested in predicting (discriminating) the terrain type. In particular, we want to compare the prediction performances under two scenarios, depending on whether the prediction rule is trained using echoes from two channels or from a single channel. Better prediction performance suggests a more effective design. Finally, we wish to investigate the discriminatory power of the echo signals at different time regions.

Reformulating model (1) by concatenating the functions to vectors, we get

$$\mathbf{Y}(t) = \mathbf{V}\mathbf{G}(t) + \mathbf{X}B(t) + \mathbf{Z}\mathbf{U}(t) + \mathbf{E}(t), \quad t \in \mathcal{T}$$
(2)

where $\mathbf{Y}(t) = (Y_{11}(t), \dots, Y_{1m_1}, \dots, Y_{M1}, \dots, Y_{Mm_M}(t))^T$ is a vector of functional responses, $\mathbf{G}(t) = (G_1(t), \dots, G_A(t))^T$ and B(t) are fixed effect coefficient functions corresponding to the terrain and the channel effects respectively, $\mathbf{U}(t) = (U_1(t), \dots, U_M(t))^T$ is a vector of coefficient functions containing the footprint random effects, and $\mathbf{E}(t) = (E_1(t), \dots, E_N(t))^T$ is the vector of residual errors with $N = \sum_{i=1}^M m_i$. In model (2), \mathbf{V} is an N by A binary matrix with each row contains only one 1, \mathbf{X} is an N by 1 vector containing 1 or -1, and \mathbf{Z} is an N by M binary matrix. Here $\{\mathbf{Y}(t), \mathbf{V}, \mathbf{X}, \mathbf{Z}\}$ are known and $\{\mathbf{G}(t), B(t), \mathbf{U}(t)\}$ are to be estimated. The Gaussian functional mixed model setup. The general FMM model (2) should be fitted differently based on different prior assumptions. If Gaussian processes are assumed for the echo envelope signals $\mathbf{Y}(t)$, it is natural to assume Gaussian process distributions for the fixed and random effects as well as the residual functions. In this case model (2) can be fitted following the Gaussian functional mixed model (Gfmm) of Morris and Carroll (2006). In Gfmm, we assume that $\mathbf{U}(t)$ and $\mathbf{E}(t)$ are both multivariate Gaussian processes (MGP) with zero mean. In particular, $\mathbf{E}(t)$ is a zero-mean MGP with a $N \times$ N between-function covariance matrix \mathbf{R} and a within-function covariance surface $S(\cdot, \cdot)$, denoted by $\mathbf{E}(t) \sim \mathcal{MGP}(\mathbf{R}, S)$. This defines a separable covariance structure for $\mathbf{E}(t)$, i.e., $\operatorname{cov}\{E_i(t_1), E_{i'}(t_2)\} = \mathbf{R}_{ii'}S(t_1, t_2)$, for $i, i' \in \{1, \ldots, N\}$ and $t_1, t_2 \in \mathcal{T}$. Similarly, we assume that $\mathbf{U}(t) \sim \mathcal{MGP}(\mathbf{P}, Q)$ and $\mathbf{U}(t)$ is independent of $\mathbf{E}(t)$.

For the convenience of further parameterization and prior setup, we represent all functional components of model (2) by expansions on a common wavelet basis $\{\phi_{lk}\}$. For example, if we denote $Y_i(t)$ the *i*th entry of $\mathbf{Y}(t)$, i = 1, ..., N, then $Y_i(t) = \sum_{l=1}^{J} \sum_{k=1}^{K_l} d_{ilk} \phi_{lk}(t)$, where *l* is the scale index and *k* is the location index for the wavelet basis, and $\{d_{ilk}\}$ are the corresponding wavelet coefficients. With this representation, we convert model (2) to the dual space of wavelet coefficients while preserving the linear mixed model structure:

$$\mathbf{D} = \mathbf{V}\mathbf{G}^* + \mathbf{X}\mathbf{B}^* + \mathbf{Z}\mathbf{U}^* + \mathbf{E}^*.$$
(3)

Let $K = \sum_{l=1}^{J} K_l$. In the above model, **D** and **E**^{*} are both N by K matrices with the *i*th row containing the wavelet coefficients of $Y_i(t)$ and $E_i(t)$ respectively, **G**^{*} is A by K, **B**^{*} is 1 by K, and **U**^{*} is M by K matrices with similar structures. Here, **U**^{*} and **E**^{*} are both zero-mean normal matrices, denoted by $\mathbf{U}^* \sim N(\mathbf{P}, \mathbf{Q}^*)$ and $\mathbf{E}^* \sim N(\mathbf{R}, \mathbf{S}^*)$, where **P**, **R** are between-row and **Q**^{*}, **S**^{*} are between-column covariance matrices. Since different columns of **D**, **G**^{*}, **B**^{*}, **U**^{*} and **E**^{*} represent different wavelet coefficients, the whitening property of wavelet transforms enables an independence assumption across columns of these quantities, thus we can set $\mathbf{Q}^* = \text{diag}(\{q_{lk}\})$, $\mathbf{S}^* = \text{diag}(\{s_{lk}\})$. We set **P** and **R** to be the identity matrix, implying independence between rows of **U**^{*} and **E**^{*} respectively. Following a Bayesian approach, we assume a "spike-and-normal-slab" prior for components in the fixed effect \mathbf{G}^* , i.e., denote G_{alk}^* the *a*th entry in the (l, k) th column of \mathbf{G}^* , then $G_{alk}^* \sim \gamma_{alk}N(0, \tau_{alk}) + (1 - \gamma_{alk})I_0$ and $\gamma_{alk} \sim \text{Bernoulli}(\pi_{al})$, independently across *a*, *l* and

k. This prior enables *adaptive shrinkage*, i.e., smaller components of \mathbf{G}^* are encouraged toward zero while large components are retained. Priors for \mathbf{B}^* are set similarly as \mathbf{G}^* . We further assume inverse-Gamma priors for the variance components $\{q_{lk}\}$ and $\{s_{lk}\}$.

The Robust functional mixed model setup. In case that sonar signals are non-Gaussian, it is natural to relax the Gaussian process assumption and adopt the robust functional mixed model (Rfmm). Consider the (l, k)th column of the wavelet domain model (3): $\mathbf{d}_{lk} = \mathbf{VG}_{lk}^* + \mathbf{XB}_{lk}^* + \mathbf{ZU}_{lk}^* + \mathbf{E}_{lk}^*$, where $\mathbf{G}_{lk}^* = \{G_{alk}^*\}_{a=1}^A$, $\mathbf{U}_{lk}^* = \{U_{mlk}^*\}_{m=1}^M$, and $\mathbf{E}_{lk}^* = \{E_{ilk}^*\}_{i=1}^N$. In Rfmm, we set the random effect and residual distributions as well as the priors for fixed effects through scale mixture of normals. For the random effects, we set $U_{mlk}^* \sim N(0, \phi_{mlk}), \phi_{mlk} \sim \exp((\nu_{lk}^U)^2/2), (\nu_{lk}^U)^2 \sim \operatorname{Gamma}(a^U, b^U)$. For the fixed effects, we set the prior as $G_{alk}^* \sim \gamma_{alk}N(0, \psi_{alk}) + (1 - \gamma_{alk})I_0$ and $\psi_{alk} \sim \exp((\nu_{al}^G)^2/2), (\nu_{al}^G)^2 \sim \operatorname{Gamma}(a^G, b^G)$. The distribution of E_{ilk}^* is similar with that of U_{mlk}^* , containing parameters $\{\lambda_{ilk}, \nu_{lk}^E\}$. The prior for γ_{alk} remains the same as that in the Gfmm model. The prior for B_{lk}^* is set similarly with the prior for G_{alk}^* . These formulations are equivalent to setting double exponential (DE) distributions for the residuals, the random effects, and the "slab" part of the fixed effects, which has the effect of accommodating heavier-tailed behavior (non-Gaussianity) in data and downweighting the effect of outlying curves or outlying regions (Zhu et al., 2011).

4 A Unified Analytical Framework for the Inference of Sonar-terrain Data

The Gfmm and Rfmm overviewed in Section 3 can be fitted using Markov Chain Monte Carlo (MCMC) algorithms (see Supplementary Materials for details), yielding posterior samples of the model parameters. However, simply fitting the models does not directly answer all inferential questions posed by the sonar-terrain data. We propose a unified analytical framework to systematically address these questions. The proposed framework consists of several components, including the selection of models, the detection of local regions that reflect significant terrain or channel differences, the prediction of terrain types, and the comparison of different designs through prediction. We first describe each inferential component separately, and then integrate these components into an automated workflow.

4.1 Selecting Between Gfmm and Rfmm Models

We propose a model selection scenario to select between Gfmm and Rfmm. Our basic hypothesis is that a more appropriate model fits the data better hence leads to higher *posterior predictive odds* (PPO) on new observations. This scenario requires randomly splitting the echoes into a training set and a validation set. Since the echo measurements are collected by footprint, the splitting needs to be done at the footprint level, i.e., echoes from the same footprint are all designated to either the training set or the validation set.

We will calculate the PPO based on the validation data using posterior samples of parameters obtained from fitting the training data. Calculations will be done in the wavelet domain. For demonstration convenience, we use Θ to denote all model parameters, and use \mathbf{D}^s , \mathbf{V}^s , \mathbf{X}^s to denote the new footprints and the corresponding design matrices in the validation set. For a particular model \mathcal{M} , the posterior predictive likelihood for the validation data is $f(\mathbf{D}^s|\mathcal{M}, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z}) = \int f(\mathbf{D}^s|\mathbf{V}^s, \mathbf{X}^s, \Theta) f(\Theta|\mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z}, \mathcal{M}) d\Theta$. This quantity can be approximated by Monte Carlo integration $\frac{1}{H} \sum_{g=1}^{H} f(\mathbf{D}^s|\mathbf{V}^s, \mathbf{X}^s, \Theta^{(g)})$, where $\{\Theta^{(g)}, g = 1, \ldots, H\}$ denote posterior samples of Θ obtained from the training procedure. Notice that when computing the likelihood for a new footprint, one needs to integrate out the unknown random effect. In Rfmm, we approximate this integration using the Trapezoidal rule. More details can be found in Supplementary Materials. With the posterior predictive likelihood, the PPO for selecting Gfmm (denoted by \mathcal{M}_1) versus Rfmm (denoted by \mathcal{M}_0) is

$$PPO(\mathcal{M}_1, \mathcal{M}_0) = \frac{f(\mathcal{M}_1 | \mathbf{D}^s, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z})}{f(\mathcal{M}_0 | \mathbf{D}^s, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z})} = \frac{f(\mathbf{D}^s | \mathcal{M}_1, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z})}{f(\mathbf{D}^s | \mathcal{M}_0, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z})} \frac{Pr(\mathcal{M}_1)}{Pr(\mathcal{M}_1)},$$
(4)

where $\Pr(\mathcal{M}_1)/\Pr(\mathcal{M}_0)$ is the prior odds. If setting the prior odds to be 1, we can directly compare the *log posterior predictive likelihoods* (LPPLs), i.e., $\log f(\mathbf{D}^s | \mathcal{M}_1, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z})$ versus $\log f(\mathbf{D}^s | \mathcal{M}_0, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z})$. The larger value indicates the better model.

4.2 Identifying Significant Regions

A key inferential objective in the sonar-terrain data analysis is to identify temporal locations of the envelope signals that exhibit significant differences across terrain substrates or channels. We propose a multiplicity-adjusted inference approach to detect these regions. The inference is based on contrast effects which can be calculated from the fixed effects. We first transform the posterior samples of terrain effect \mathbf{G}^* and channel effect \mathbf{B}^* to the time domain using inverse wavelet transform, then compute the pairwise contrast effect between terrain types a and a' using $C_{a,a'}^{(g)}(t) = G_a^{(g)}(t) - G_{a'}^{(g)}(t)$, as well as the contrast effect between two channels using $C_{ch}^{(g)}(t) = 2B^{(g)}(t)$, where $g = 1, \ldots, H$ is the index for posterior samples. Detecting differentially expressed regions is equivalent to detecting non-zero regions on these contrast effects. Many existing approaches rely on first creating pointwise credible band, and then flagging locations with credible band not containing zero. These approaches, however, do not have joint coverage properties because they fail to adjust for family-wise error rate (FWER) in the inherent multiple testing problem (Crainiceanu et al., 2012), thus may lead to inflated type I error or high false discovery rate. To address this issue, we propose to flag regions with global coverage properties using a thresholding method based on the *simultaneous band scores* (SimBaS).

Let $T = (t_1, \ldots, t_L)$ denote a dense grid on \mathcal{T} . To detect nonzero regions on a contrast effect C(t) based on posterior samples $\{C^{(g)}(t), t \in T, g = 1, \ldots, H\}$, we calculate SimBaS(t) on T and flag locations with SimBaS(t) < α , where α is the pre-specified threshold for FWER. Intuitively, the SimBaS is a statistic defined at each position t that carries evidence of rejecting $H_0: C(t) = 0$, while controlling the FWER across all points in T. The details of calculating SimBaS is as follows. We calculate a simultaneous credible band (SCB) from the posterior samples by $[\hat{C}(t) - m_\alpha \, \hat{sd}\{C(t)\}, \, \hat{C}(t) + m_\alpha \, \hat{sd}\{C(t)\}]$, where $\hat{C}(t)$ is the sample mean, $\hat{sd}\{C(t)\}$ is the sample standard deviation, and m_α is the $(1 - \alpha)$ sample quantile of the quantity $\max_{t \in T} \{|C^{(g)}(t) - \hat{C}(t)|/\hat{sd}\{C(t)\}\}$ calculated across all posterior samples $g = 1, \ldots, H$. This calculation follows the approach of Ruppert et al. (2003, page 142). The SCB is calculated for a range of α values, and the SimBaS is defined at each t as the smallest α for which the $100(1 - \alpha)\%$ SCB excludes zero (Meyer et al., 2015). Besides SimBaS, we also define a global Bayesian p-value (GBPV) as $\min_{t \in T} {SimBaS(t)}$, which is used to test the global null hypothesis $H_0 : C(t) \equiv 0$. If GBPV < α , we conclude that there exists some non-zero locations on C(t), and subsequently localize these effects using SimBaS. In the sonar-terrain data analysis, we can compute SimBaS while simultaneously adjusting the FWER across all pairwise terrain contrast effects and the channel contrast effect. In this case, we can define an overall GBPV to assess whether any contrast effect differs from zero, and define a GBPV for each contrast effect to assess whether that specific contrast effect differs from zero.

4.3 Predicting Terrain Types and Comparing Designs

Besides identifying significant regions, we are also interested in predicting terrain types and comparing the performance of two-channel design versus single-channel design. To achieve these goals, we take advantage of the Bayesian posterior predictive inference in Gfmm and Rfmm, which naturally facilitates cross-validated discriminant analysis. The general strategy is to fit Gfmm or Rfmm using a training data set, and use the resulting posterior samples of the parameters to predict the terrain types in the test set. Since the prediction performance reflects how good a sonar can identify targets, this information can be used to compare the effectiveness of different designs. For example, if echoes from the two-channel design result in a higher prediction accuracy than that from a signal-channel design, we may conclude that the two-channel design is more effective in terms of terrain identification.

We perform the discriminant analysis following the posterior predictive calculations proposed by Zhu et al. (2012). In particular, let \mathbf{D}^s denote the wavelet domain data from a new footprint in the test data, and let \mathbf{V}^s denote the corresponding design matrix for the terrain effect. Further denoting $\mathbf{V}_{(a)}^s$ the *a*th column of \mathbf{V}^s , then $\mathbf{V}_{(a)}^s = \mathbf{1}$ if the new footprint belongs to terrain type *a*, where $\mathbf{1}$ is a vector of 1's. Based on the posterior samples obtained from the training procedure, we calculate the PPO for \mathbf{D}^s belonging to terrain type *a* versus 1 (assuming a > 1) using the formula similar to (4) while replacing \mathcal{M}_1 by $\{\mathbf{V}_{(a)}^s = \mathbf{1}\}$ and \mathcal{M}_0 by $\{\mathbf{V}_{(1)}^s = \mathbf{1}\}$. The probability that \mathbf{D}^s belongs to each terrain type can be directly calculated from the PPO values. To predict terrain types, the above calculation is carried out directly in the wavelet domain. If our purpose is to assess the discriminatory power at each temporal location, we need to calculate the *pointwise discriminant function* (PWDF) following the approach of Zhu et al. (2012). The PWDF is a measure defined pointwisely on a dense grid T in the time domain. It characterizes the posterior predictive odds for the test data belonging to class a versus a' at each position t in T, i.e., log PWDF_(a,a')(t) = $\log f(\{\mathbf{V}_{(a)}^s = \mathbf{1}\} | \mathbf{Y}^s(t), \mathbf{X}^s, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z}) - \log f(\{\mathbf{V}_{(a')}^s = \mathbf{1}\} | \mathbf{Y}^s(t), \mathbf{X}^s, \mathbf{D}, \mathbf{V}, \mathbf{X}, \mathbf{Z})$. A large magnitude (in absolute value) implies that the corresponding location is the primary driver for discriminating j from 1, and a close-to-zero value indicates weak discriminatory power in that location. The calculation of PWDF relies on the marginal posterior predictive likelihood, which needs to be computed at each position t after inverse transforming posterior samples of the fixed and random effects as well as the covariance matrix to the time domain.

4.4 A Proposed Workflow for the Unified Analysis

As our sonar-terrain data analysis involves multiple objectives, we propose an automatic *workflow* shown in Figure 3 to integrate Gfmm and Rfmm with various inferential tasks. The workflow involves three stages: model selection, inference, and outputs summarization. In the model selection stage, we split the data into a training set and a validation set at the footprint level, and train both Rfmm and Gfmm using the training set. The posterior samples from each model will then be used to calculate the PPO for model selection. The selected model will be used for future analysis.

The inference stage contains two modules: region detection and discrimination. In the region detection module, we refit the selected model to the whole dataset to obtain posterior samples of parameters, and based on which to flag significantly non-zero regions on the contrast effects using SimBaS. In the discrimination module, we re-split the data into three subsets: (1) a two-channel set that contains 20 echoes per footprint with 10 echoes from each channel, (2) a 25kHz-channel set that contains 20 echoes per footprint from the 25 kHz channel, and (3) a 40kHz-channel set that contains 20 echoes per footprint from the 40 kHz channel. The first subset represents a two-channel design since echoes from both



Figure 3: The proposed workflow for posterior inference in sonar-terrain data analysis. PPO: posterior predictive odds; SimBaS: Simultaneous Band Score. CV: cross validation.

channels are enclosed. The latter two subsets represent single-channel designs since echoes from only one channel are enclosed. To ensure a fair comparison, all three sets contain the same amount of footprints and the same amount of echoes within each footprint, and have exactly the same design matrix for the terrain effects. They differ only in the design of the channels. Our goal is to investigate whether using echoes from the two-channel design (Data 1) results in better discrimination than using echoes from the single-channel designs (Data 2 and 3). We adopt cross-validated discrimination analysis to each subset separately, and compare the classification performances across all three datasets. Results from the two modules will be summarized via plots or tables during the outputs summarization stage.

5 Simulation Study

We demonstrate the advantages of the proposed analytical framework through comparing its performance with alternative approaches in a simulated study. In order to better characterize the behavior of sonar envelope signals and the footprint structure, we generated functional data using the real sonar-terrain data as a reference. In particular, both Gfmm and Rfmm were applied to the real sonar-terrain data, which resulted in estimated fixed effects $\mathbf{G}^*, \mathbf{B}^*$, as well as the variance parameters $\{q_{lk}, s_{lk}\}$ in Gfmm or $\{\nu_{lk}^E, \nu_{lk}^U\}$ in Rfmm. These parameters were treated as the underlying truth during simulation. Additionally, we have rescaled $\mathbf{G}^*, \mathbf{B}^*$ to reduce the signal-to-noise ratio. As a result, the terrain types were harder to discriminate in simulation, which helped us better demonstrate the differences between Gfmm and Rfmm.

Two scenarios were simulated: the Gaussian case (denoted by Gauss) where both random effects and residuals were simulated from Gaussian distributions in wavelet domain, and the t2 case (denoted by t2) where both were simulated from t-distributions with two degrees of freedom. The latter represents data with heavier-tailed behavior and potential outlying regions. In both scenarios, data were generated in the wavelet domain and inversetransformed to the time domain. Each scenario contains a training set and a test set. The train set contains 10 footprints in each of the three terrains, and the test set contains seven footprints in each of the three terrains. Each footprint contains 20 echoes, 10 from each channel. This yields 600 echo envelope signals in the training and 420 signals in the test set.

We trained Gfmm and Rfmm using the training data in each scenario. The resulting posterior samples were used to select models and predict terrain types based on the test set. The model performance was summarized using summary statistics. Taking $G_a(t)$, the *a*th entry of $\mathbf{G}(t)$ as an example, three statistics were used to assess the estimation performance, including IMSE = $||\hat{G}_a(t) - G_a(t)||^2/||G_a(t)||^2$, IPVar = $(1/H) \sum_{g=1}^{H} ||G_a^{(g)}(t) - \hat{G}_a(t)||^2/||G_a(t)||^2$, and the coverage probability of the 95% pointwise credible band (denoted by CovPr₉₅). Here $|| \cdot ||$ denotes the L^2 norm and H is the number of posterior samples. The IMSE summarizes the deviation of the posterior mean from the truth, and IPVar summarizes the variability around the posterior mean. These statistics were averaged across all fixed effects. Similar statistics were calculated and averaged across all random effects.

The model selection results were summarized using LPPL described in Section 4.1, with higher values indicating a more favorable model. The terrain prediction results were summarized using two statistics: the misclassification rate (denoted by misR) and the multi-class area under the ROC curve (denoted by mAUC). The misR is calculated by deciding the terrain type according to the highest posterior predictive probability. Smaller misR indicates more accurate prediction. The mAUC is defined following Hand and Till (2001). It summarizes the discrimination performance on more than two classes. It is computed by first calculating the area under the ROC curve (AUC) based on the posterior probabilities for each pair of classes, and then averaging across all pairs. Larger mAUC

indicates better prediction. As shown in Zhu et al. (2012), applying certain degree of wavelet compression usually helps improve the classification accuracy of FMMs. The misR and mAUC results shown in Table 1 are based on 95% compression in both Gfmm and Rfmm, i.e., the wavelet coefficients are truncated to retain 95% of the total energy.

We report the summary statistics in Table 1 and compare the results with those from two alternative approaches. The first approach, denoted by FPC-lme, is a two step procedure to fit model (1). We first apply a functional principal component (FPC) analysis (Yao, 2007) to transform model (1) to the space of principal component scores, and then apply Henderson's mixed model equations (Witkovsky, 2001) to get the best linear unbiased estimator (BLUE) for the fixed effects and get the best linear unbiased predictor (BLUP) for the random effects. The resulting estimates were finally reconstructed in time domain using basis expansion. Since FPC-lme is a frequentist approach, we characterize the uncertainty of the estimates through bootstraps. The summary statistics were calculated based on bootstrapped samples of the parameter estimates. The second approach follows the functional linear model (FLM) by treating the sonar envelopes as (multiple) functional predictors and the three terrain types as scalar (categorical) responses. Similar regression framework has been considered by Cardot et al. (1999), Yao (2007), Kong et al. (2016), among others. In FLM, we again adopted FPCA and regressed the scalar responses on resulting principal component scores (truncated by reserving at least 95% of the total variability). As FLM is based on a compeletely different model, we only compared its prediction results with our approaches.

From Table 1, we see that in the Gauss case, the Gfmm model gives smaller IMSE and IPVar as well as higher coverage probability than Rfmm for both fixed and random effects. It also provides higher LPPL, lower misR, and larger mAUC than Rfmm. These results indicate that when data are truly Gaussian distributed, the Gfmm model clearly outperforms Rfmm in terms of estimation and prediction, and our model selection procedure has correctly picked Gfmm as the better model. The FPC-lme approach provides prediction results comparable with Gfmm (with the same misR and slightly lower mAUC), but the estimation of the fixed and random effects gives much larger IMSE, substantially smaller IPVar, and extremely low $CovPr_{95}$ than Gfmm. This suggests that the bootstrap approach

Table 1: Summary statistics for the simulation study. IMSE: integrated mean squared error; IPVar: integrated posterior variance; $CovPr_{95}$: coverage probability of the 95% pointwise credible band; LPPL: log posterior predictive likelihood for the test set; misR: misclassification rate; mAUC: multi-class area under the ROC curve.

		Fixed Effects			Ra	ndom E	ffects			
Data	Model	IMSE	IPVar	CovPr_{95}	IMSE	IPVar	CovPr_{95}	LPPL	misR	mAUC
	Gfmm	.083	.084	.927	.047	.042	.931	3.82e + 05	.333	.830
Gauss	Rfmm	.142	.089	.896	.065	.042	.878	$1.21e{+}05$.429	.803
	FPC-lme	.160	.001	.094	.260	.003	.167	$3.29e{+}04$.333	.816
	FLM	_	_	—	_	_	—	—	.381	.748
	Gfmm	.464	.681	.950	.036	.032	.951	-6.74e+04	.429	.878
	Rfmm	.147	.218	.991	.009	.010	.972	5.17e + 04	.333	.878
t2	FPC-lme	2.146	.008	.099	.663	.002	.086	3.43e+04	.571	.830
	FLM	_	_	_	_	_	_	_	.667	.524

results in very low variability and coverage rate, hence is not effective in characterizing uncertainty of the estimated parameters. The FLM approach provides a misR higher than Gfmm but lower than Rfmm, and its mAUC is the lowest among all four models considered. In the t2 case, we see that the Rfmm results in lower IMSE and IPVar, much higher LPPL, and lower misR than Gfmm. This suggests that when the data follows heavier-tailed distributions, Rfmm clearly outperforms Gfmm. Furthermore, Rfmm also outperforms FPC-lme and FLM with evidently better estimation, higher LPPL, and more accurate classification.

6 The Sonar-terrain Data Analysis Results

Recall that our goals in analyzing the sonar-terrain data include characterizing the differential sonar responses to terrains, identifying differences between channels, and comparing the discrimination performances between the two-channel design and the single-channel design. Following the automatic workflow described in Section 4.4, we have performed data analysis based on echo envelopes extracted from the sonar-terrain data. Results are summarized as follows.

Selecting models. First, we performed model selection following the PPO calculation described in Section 4.1 to determine whether the Gaussian model is sufficient or the robust model is necessary. The selection was performed using a training-validation procedure. The whole sonar-terrain data were split into a training set containing 81 footprints (30 from grass and sand, 21 from rainforest), and a validation set containing 28 footprints (10 from the grass and sand, 8 from the rainforest). At this stage, each footprint contains 40 echoes, 20 from each channel. We obtained posterior samples of the model parameters from the training data, and used them to calculate the PPO for the validation data. Results show that the log(PPO) for Gfmm versus Rfmm is 7.65e+04, providing strong evidence in favor of the Gaussian model. Therefore, we selected Gfmm for future analysis.

Estimating effects and detecting regions. After selecting the model, we refit the selected Gfmm to the whole dataset, which contains all 109 footprints from three terrains and two channels. The fixed effects in $\mathbf{G}(t) = (G_1(t), G_2(t), G_3(t))^T$ represent the mean curves for each terrain. Their posterior means and the corresponding 95% SCBs are

displayed in Figure 4 (a). We see from Figure 4 (a) that the echo envelopes from the three terrain substrates demonstrate very different patterns, despite that all showed an increase at the initial [5,6] ms and all decay after 15 ms. The grass substrate shows one wide peak at 8 ms with a monotonic increase before and monotonic decrease after 8 ms. The rainforest substrate, on the other hand, shows an sharp initial impulse on the interval [5,6] ms, followed by a wide peak on the interval [7,9] ms. The sand substrate only shows a sharp impulse on the interval [5, 6] ms, followed by low amplitudes on the interval [6, 13] ms and a slight increase around 13.5 ms. Clear differences in amplitudes are observed on the time region [7, 13] ms. During this period, the grass substrate gives the highest amplitude, and the rainforest is lower than the grass but much higher than the sand. The mean curves represent the signal strength that is common across all terrains but do not characterize the characteristics of each specific location. The latter is estimated through the footprint random effects. In Figure 4 (b), we demonstrate the posterior mean and 95% SCB of the random effect from the first footprint, which shows frequent fluctuations around zero than the fixed effect estimation. These fluctuations reflect sonar responses to the specific distribution of the scatterers for that footprint location. All other random effect estimates demonstrate similar fluctuating behaviors.

To identify "sonar signatures" of different terrains, we flag significantly nonzero regions on the contrast effects using the SimBaS described in Section 4.2. Since there are three terrains and two channels, we have three pairwise contrast effects between terrains and one channel contrast effect. The SimBaS(t) was calculated by simultaneously adjusting across all four pairs of contrast effects, and GBPVs for the overall tests (H0: all four pairs of the contrast effects are zero) and for test on each of the contrast effect (H0: $C(t) \equiv 0$ for one contrast effect) were calculated. The GBPV results show that both the overall GBPV and the GBPV for each contrast effect are at the 0.001 level, providing strong evidence that there are significantly nonzero locations on each contrast effect. We then flagged regions with SimBaS(t) < α as significantly nonzero. In Figure 4(c)-(f), we plotted the posterior mean and 95% SCBs for the channel contrast effects and for the pairwise contrast effects between terrains. The significantly nonzero regions were flagged by the yellow color.

Examining the contrast effects in Figure 4 (c)-(f), we see how the differences between



Figure 4: Plot of the posterior means and 95% SCB for the terrain effects (a), the random effect for the first footprint (b), the contrast effect between the two channels (c), and the pairwise contrast effects between terrains (d)-(f). The yellow color in (c)-(f) denotes regions that were identified to be significantly nonzero using SimBaS.

channels and terrains are distributed over time. From the channel contrast effect shown in Figure 4 (c), we see that the major differences between the channels with carrier frequency 25 kHz and 40 kHz lie in the interval [5,7] ms, where negative contrasts mean that the 25 kHz channels give significantly lower amplitudes than the 40 kHz channel during this period. Additionally, on several small regions in [12, 15] ms, the 25 kHz channel gives higher amplitudes than the 40 kHz channel. Figure 4 (d) shows the contrast effect between the grass and the rainforest substrates. We flagged two time regions: [6, 11] ms and [17, 19] ms. The grass substrate provides higher amplitudes than rainforest on the first region and lower amplitudes on the second region. Figure 4 (e) shows the contrast effect between grass and sand, with majority of the differences found in a large interval [6, 18] ms and a small area around 5.3 ms. On the [6, 18] ms interval, grass shows significantly higher signal amplitude than the sand, and around 5.3 ms, grass is significantly lower than sand. The contrast effect between rainforest and sand is displayed in Figure 4 (f), where on the majority of the [6, 20] ms interval, rainforest shows significantly higher amplitudes than sand.

These findings reflect systematic differences in the scattering characteristics of the stud-

ied terrains. For the grass texture, the highest response amplitude occurred around 8 ms, whereas for sand it occurred earlier (at 5.5 ms) and was more concentrated in time due to the more compact nature of the terrain surface. The rainforest substrate consists of scatters of mixed type (e.g, leaves, branches, dirt), hence resulted in both a 5.3 ms peak and a 8 ms peak. The scattering strength of grass is higher than that of the rainforest, and they both are much higher than of the sand.

Comparing designs using discriminant analysis. Another question of our interest is whether the two-channel design is more effective than the single-channel designs in identifying terrains. We answer this question through discriminant analysis based on echoes collected from two channels versus that from a single channel. To this end, we re-split the sonar-terrain data into three subsets, Data 1-3, according to Section 4.4. Data 1 represents the two-channel design and Data 2-3 represent the single-channel designs. We applied Gfmm to each of the three subsets and predicted the terrain types using 4-fold cross-validation. Classification results are reported based on 90% wavelet compression in the discriminant analysis.

Since the discrimination is multi-class, we adopt several different approaches to summarize the results. On the top panel of Table 2, we display the classification results of each dataset using confusion matrices (denoted by ConfM). The classification was based on the decision rule of designating a class label according to the highest posterior predictive probability. The confusion matrices demonstrate that several footprints were misclassified between grass and rainforest, and several footprints from sand were misclassified as rainforest. In Table 2, we also list the overall misclassification rates (misR) resulted from the same decision rule. This statistic shows that the two-channel design gives lower misR than the two single-channel designs, and the 40 kHz design gives lower misR than the 25 kHz design.

While using the highest posterior probability as a decision rule is a reasonable choice, one decision rule can hardly reflect the overall performance of a classifier. To compare the overall performance without pre-specifying a decision rule, in Figure 5 we plot the empirical ROC curve for the binary classification problem, classifying each terrain versus the other two terrains. From these ROC curves, we calculated the area under the ROC curve (AUC)

			tv	vo channe	els	cha	nnel 25 k	кHz	channel 40 kHz		
				predicted			predicted		predicted		
			G	R	\mathbf{S}	G	R	\mathbf{S}	G	R	\mathbf{S}
		G	36	4	0	34	6	0	37	3	0
ConfM	true	R	3	26	0	8	21	0	6	23	0
		\mathbf{S}	0	2	38	0	3	37	0	1	39
misR		.083			.156			.092			
bAUC			.988	.969	.997	.957	.923	.983	.978	.968	1.00
mAUC			.988			.956			.982		

Table 2: Summary table for the 4-fold classification results. ConfM: confusion matrices of the classification. G: grass; R: rainforest; S: sand.



Figure 5: Plot of ROC curves for classifying each terrain vs. the other two.

for each terrain (denoted by bAUC), and listed them in Table 2 . Both Figure 5 and the bAUC statistics show that, for all three designs, sand is the easiest and rainforest is the hardest terrain to be classified. On classifying grass and rainforest, the two-channel design performs slightly better than the channel-40kHz design, and both are systematically better than the channel-25kHz design. On classifying sand, the channel-40kHz design performs slightly better than the two-channel design, and both outperform the channel-25kHz design. The ROC curves and the AUC statistics do not reflect discrimination performance on more than two classes. To better characterize the classification performance for all three classes, we also calculated the multi-class Area Under the ROC curve (mAUC) defined in Section

5. The mAUC results are listed in the bottom row of Table 2, which show that the twochannel design provides the highest mAUC, whereas the channel-25kHz design gives the lowest mAUC.

In summary, while different summary statistics provide varied results on the classification performance, our discriminant analysis reveals the following systematic facts: (1) Some terrains are harder to classify than others, e.g., both grass and rainforest result in lower classification accuracy than sand. (2) Echoes from channels with different carrier frequencies provide different discrimination performance on different terrains. For example, the two-channel design performs better to classify grass and rainforest, and the channel-40kHz design performs better in classifying sand. (3) All summary statistics have shown that the two-channel design achieves target identification performance at least comparable with, or even better than the signal-channel designs. Given the additional advantage that the dualchannel design only requires half of the data collection time, we conclude that the multior dual- channel sonar head may be more effective and reliable in target identification than the single-channel designs.

Pointwise Discriminant Functions. To demonstrate local discriminatory performance, we calculated the PWDFs (in log scale) and averaged them across all footprints in each terrain. Results are displayed in Figure 6. The three rows of Figure 6 show the true terrain type, i.e., whether the results plotted were for echoes collected from grass, rainforest or sand. The three columns of Figure 6 display the discriminant functions according to the three pairwise ratios. For example, row one and column one shows the mean discriminant function for grass versus sand for echoes collected from grass, where high values (> 2) indicate strong tendency in favoring grass than sand. From the first row of Figure 6, we see that for echoes from the grass substrate, the interval [6, 14] ms is the main region that distinguish grass and rainforest from sand, and the intervals [6, 10] ms and [17, 19] ms distinguish grass from rainforest. From the second row of Figure 6, we see that for echoes from the rainforest substrate, the high discriminant regions are [5, 15] ms and [18, 20] ms. The third row of Figure 6 show that for echoes from the sand substrate, the interval [6, 13] ms distinguishes sand from grass, and the intervals [7, 13] ms and [17, 19] ms distinguish sand from rainforest.



Figure 6: Plot of PWDFs (in log scale) for echo envelopes from grass (row 1), rainforest (row 2) and sand (row 3) respectively. The columns are the discriminant functions according to the three pairwise ratios: grass vs. sand, rainforest vs. sand, and grass vs. rainforest.

7 Sensitivity Analysis

Some measurement or model setups, such as the sampling rate of the echo envelope signals and the type of wavelet basis used in FMMs, may influence the estimation and region detection outputs. We performed sensitivity analyses by applying Gfmm to the sonar-terrain data under five different setups: (1) **Denser grid.** The sonar envelopes were interpolated on a denser grid which doubles the amount of grid points. (2) **Sparser grid I.** The sonar envelopes were downsampled by taking every other point, resulting in about half of the sampling points. (3) **Sparser grid II.** The sonar envelopes were downsampled by taking every other point, resulting in about half of the sampling points, resulting in about 1/6 of the sampling points. (4) **Different wavelets**. We changed the type of wavelet basis from Daubechies 4 in the original analysis to Daubechies 10. Plots of the basis functions in both cases are available in Supplementary Material. (5) **Different levels of wavelets**. We changed the number of resolution levels of the wavelet decomposition from 9 in the original analysis to 5. Under all setups, we obtained posterior estimates of the fixed effects, computed the contrast effects, and flagged significantly nonzero regions using the SimBaS approach. Due to the page limit, we only display the channel contrast effect for all five cases in Figure 7. Results for the terrain



Figure 7: The estimated channel contrast effects and the flagged regions in five sensitivity analyses. Here |T| denotes the number of grid points, db4 and db10 denotes the wavelets basis Daubechies 4 and Daubechies 10 respectively.

mean effects and the terrain contrast effects are available in Supplementary Material.

From Figure 7 (1)-(3), we see that, when the sampling grid gets denser or sparser, the posterior means of the channel contrast effect are similar, with the two sparser cases showing slightly narrower SCBs on the interval [7, 10] ms. For the flagged regions, both sparser cases I and II resulted in slightly more flagged regions around 8 ms and 15 ms. The differences on the interval [12, 15] ms correspond to locations where the SimBaS is close to $\alpha = 0.05$, which is also a region with low discriminatory power shown in Figure 6. Figure 7 (4) shows the result when we choose a different wavelet basis Daubechies 10. Comparing with Daubechies 4, the Daubechies 10 basis functions are smoother, have wider supports and more oscillations (plots are shown in Supplementary Material). As a result, the posterior mean looks smoother than the original analysis, and less regions are flagged on the interval [12, 15] ms. The result for using 5 resolution levels in wavelet decomposition is demonstrated in Figure 6 (5), which shows much more fluctuating posterior mean and SCB. This result can be interpreted by the fact that all basis functions for the 5 resolution level setup have very narrow supports (plots are shown in Supplementary Material), thus a setup with too few resolution levels is less effective in borrowing information across nearby points.

In summary, we conclude that using denser or moderately sparser grid (e.g., Sparser grid I) leads to similar posterior estimates and flagged regions. Differences in flagged regions are mostly observed in places with low discriminatory power. Wavelet basis and the number of resolution levels should be set so that the basis functions have appropriate supports, especially at lower resolution levels.

8 Conclusion and Discussion

We have proposed a unified analytical framework to characterize the sonar responses to different terrain substrates and investigate the performance of a dual-channel sonar design. The proposed framework relies on functional response regression models—Gfmm and Rfmm—that flexibly capture the complex data structure while allowing potential outliers and outlying regions in data. Our Bayesian modeling approach yields intuitive and natural inferential summaries that adjust for FWER in the inherent multiple testing problem. It also naturally facilitates model selection and terrain discrimination.

Our application to the sonar-terrain data identifies dynamic regions that reflect significant differences across pairs of terrains and across the two channels. The discriminant analysis implies that channels with different carrier frequencies vary in their discriminatory performance under different terrain substrates, and suggests that using channels with varying carrier frequencies may result in more efficient and reliable target identification.

The most prominent feature of our modeling strategy is its ability to allow various inferences under the same FMM framework, including selecting among different models, estimating the effects of terrains on echo responses, identifying local regions with significant effects, discriminating the terrain types, and identifying local regions with high discriminatory power. These inferences were achieved through an automated workflow that involves multiple stages and modules for different tasks. This framework provides a model for automated and rigorous analysis of structured functional data with similar complexity.

One might wonder why we treat the envelopes as responses and not predictors. Modeling

using functional response regression is a key strategy for our analysis. It enables us to account for the inter-function correlations and yet still classify terrains using functional linear discriminant analysis, while functional predictor regression approaches to date, e.g., Cardot et al. (1999) and Müller and Stadtmüller (2005), cannot capture the inter-function correlation inherent to these data (Morris, 2015).

In this paper, we focused on wavelet representations of the echo envelope data by taking advantage of its nice properties, including whitening, multi-resolution representation, allowing for denoising and compression, as well as its ability in capturing nonstationary and local effects. Depending on characteristics of the data, other basis such as splines and eigen-functions can also be used for dual space modeling as discussed in Morris et al. (2011) and Meyer et al. (2015).

SUPPLEMENTARY MATERIALS

Supplementary text: The sonar-terrain experimental setup; the MCMC algorithms for Gfmm and Rfmm; the computational details for model selection and discrimination; and additional results on the sensitivity analysis. (pdf)

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